WHAT YOU NEED TO KNOW

Snack and Clothing: The After-School Enrichment Program will provide a snack for each student. Please send your children with clothing appropriate for their classes.

Behavior: We have the expectation of respect for teachers/instructors and good behavior during classes. Students are expected to maintain the same behavioral standards that they would during the formal school day. If an instructor determines this is not the case the following steps will be taken:

• At the first incident, the Program Administrator will contact parents/guardians regarding student behavior.

- The student will be given one trial class to improve.
- If the disruptive behavior continues, the student will be removed from class.

The program is unable to issue a refund if the student is removed from a class due to a behavioral issue. Please discuss enrollment with your child to be sure they want to attend an after-school class.

Picking up Your Child: Your child must be picked up on time. Our program does not provide childcare after class is over and the playground is not supervised at that time. If your child is picked up late, you will be charged \$1/minute for every minute past your pick-up time that you are late and must be paid prior to next enrollment. Please call the Program Administrator if you are going to be late. Your student can only be picked up by persons listed on the E-13 form with valid ID.

Absences/Changes: Please contact the Program Administrator as soon as possible with any of the following:

1. Your student will not be attending class (but was at school).

2. Your student was absent from school and will not be attending the After-School Program.

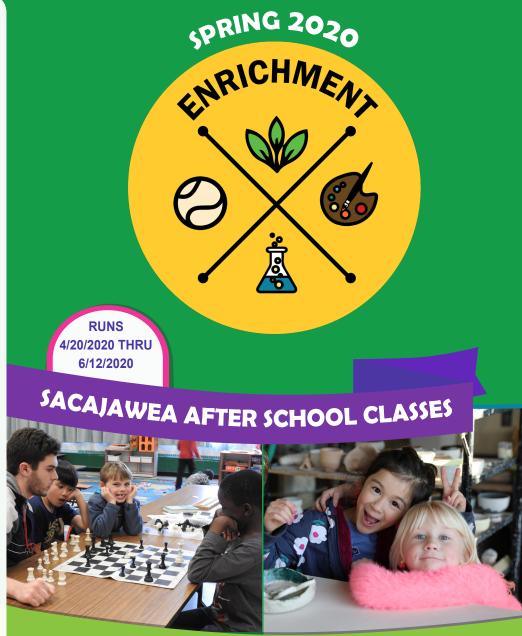
Inclement Weather and City-Wide Emergencies: Please call our CHILD CARE/ ENRICHMENT HOTLINE: 206-684-4203, this is a 24-hour line giving information about program closures due to extreme weather or emergencies. It is updated each day by 6 a.m. and as needed. **NO SCHOOL, NO PROGRAM.**

REFUND POLICY

Seattle Parks and Recreation and the Associated Recreation Council's policy states: • Anyone who registers for a class that is cancelled for any reason will receive a full refund.

- All communcation must be to Community Center Staff
- Dropping a program before the second session: A participant may be issued a refund if he/she withdraws from a program, and notifies the community center staff, prior to the second class session. The facility will retain the pro-rated class fee plus a service charge of 10% of the fee.
- Dropping a program after the second session: If a participant withdraws from a program after the second session of a series, no refund will be given.
- Cancellation of one session: In the event of an unplanned cancellation of a single session, that class will be rescheduled, and If it cannot be rescheduled, the participant will receive a refund. **NO SCHOOL, NO PROGRAM.**

• For full details of the Department's Refund Policy, please see Policy Number 060-P 7.16 under PROGRAM which can be found here: http://www.seattle.gov/Documents/ Departments/ParksAndRecreation/PoliciesPlanning/RefundPolicy.pdf



Brought to you by: Meadowbrook Community Center 10517 35th Ave. NE Seattle, WA 98125 206-684-7522



Seattle Parks & Recreation



CLASS SCHEDULES

TUESDAY

	PROGRAM	GRADE	CODE	PRICE
START TIME	2:45-3:45 p.m.*			
SESSION 1	Story Book Making* (ends at 4:15pm) Outdoor Sports Puzzle Games	K-5th K-5th K-5th	34975 34955 34973	\$176 \$160 \$144

	THURSDAY				
	PROGRAM	GRADE	CODE	PRICE	
START TIME	2:45-3:45 p.m.*				
SESSION 1	Comic Book Writing* (ends at 4:15pm) Outdoor Exploration Flag Football	K-5th K-5th K-5th	34958 34979 34981	\$184 \$144 \$144	



ON-LINE AND IN-PERSON REGISTRATION

SCHOLARSHIPS AVAILABLE https://www.seattle.gov/parks/find/ scholarships-and-financial-aid

REGISTER ONLINE AT: http://apm.activecommunities.com/seattle

You must create an account to register. Community center staff can help you set up an account if needed.

OR

REGISTER IN-PERSON AT YOUR LOCAL COMMUNITY CENTER

Participation Authorization Form (E-13) must be complete prior to the start of program.

